

Name:

Intercom C2N-IIF GUI Interface

Summary:

Use this module to have the C2N-IIF function as an interrupt within a Crestron Intercom system.

General Notes:

This module is part of a set of modules available to simplify Intercom programming. The other modules in the set are:

- Intercom Manager
- Intercom IADS GUI Interface
- Intercom IVDS GUI Interface
- Intercom TPS-12 (Ethernet) GUI Interface
- Intercom TPMC-8X GUI Interface
- Intercom TPMC-8L GUI Interface
- Intercom TPMC-3X GUI Interface
- Intercom TPMC-4SM GUI Interface
- Intercom DGE-1 (Ethernet) GUI Interface
- Intercom TPS-6L (Ethernet) GUI Interface
- Barix GUI Interface

Inputs/Outputs/Parameters:

Inputs:

<p><UI_Info_In></p>	<p>Must connect this signal to one of the <UI_1_Information_OUT> - <UI_24_Information_OUT> signals on the <i>Intercom Manager</i>. The UI_# used to connect this signal will designate the C2N-IIF/GUI as and intercom location at that associated location #.</p> <p>Example: If this signal is connected to <UI_2_Information_OUT>, the GUI will be identified as location 2 in the manager.</p> <p>The GUI interface will use this signal to receive all information from the <i>Intercom manager</i>.</p>
<p>{{C2N-IIF_>> xxxxx}}</p>	<p>Signals with this format connect directly to the C2N-IIF device. More information can be read</p>

	in the C2N-IIF help.
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Outputs:

<UI_Info_Out>	<p>Must connect this signal to one of the <UI_1_Information_IN> - <UI_24_Information_IN> signals on the <i>Intercom Manager</i>. The UI_# used to connect this signal will designate the C2N-IIF/GUI as and intercom location at that associated location #.</p> <p>Example: If this signal is connected to <UI_2_Information_IN>, the GUI will be identified as location 2 in the manager.</p> <p>The GUI interface will use this signal to send all information to the <i>Intercom manager</i>.</p>
{{xxxxx_>>_C2N-IIF}}	<p>Signals with this format connect directly to the C2N-IIF device. More information can be read in the C2N-IIF help.</p>

Parameters:

Format	<p>Indicates whether the location can accept audio or video connections.</p> <p>1d – Both Audio and Video 2d – Audio Only 3d – Video Only</p> <p>The <i>Intercom Manager</i> will use this value to determine whether to route IADS/IVDS inputs to outputs when this location is connected to another location. And also, whether to send audio/video information to the GUI itself.</p>
Location Name	<p>Enter the name identifying this location. This name will be routed to all locations through the <i>Intercom Manager</i>.</p> <p>The name can contain alphanumeric characters.</p>

Startup Audio Volume	ALL Volume level to be set on startup of system. Range: 0% - 100%
Startup WAV Volume	WAV Volume level to be set on startup of system. Range: 0% - 100%

Revision History:

Version 1.0.0 – Initial Release